Art

Every child is an artist - Picasso

Intent

At Balcombe School, we know that art, craft and design can embody the highest form of creativity. We also feel that every child is an artist.

We want our art curriculum to engage, inspire and challenge our pupils and foster their curiosity and creativity.

We intend that curriculum experiences enable children to develop the confidence and skills to explore and experiment, invent and create their own works of art, craft and design.

More specifically, we aim that our children will be able to;

- become confident in exploring and developing the skills of drawing, painting, sculpture and other art, craft and design techniques
- be curious and creative exploring ideas and recording their experiences
- **be respectful** when learning about great artists, craft makers and designers, and understand the historical and cultural development of their art forms
- evaluate and analyse creative works using the language of art, craft and design.

We aim to nurture our children's ability to **be resilient** when exploring ideas; taking risks, making mistakes and recognise that art is a process as well as a form of expression.

We also aim to nurture our children's ability to be reflective; to evaluate their own work and that of others critically and develop a more rigorous understanding of art and design.

Children will begin to understand how art and design both reflect and shape our history, and contribute to the culture and creativity of our nation.

Implementation

The Art and Design Curriculum at Balcombe School is based on the National Curriculum in KS1 and KS2 and Development Matters Framework in Early Years Foundation Stage Curriculum.

Our Art and Design Curriculum Progression Documents, in conjunction with our Art and Design Overview, illustrate the skills and knowledge that are taught across each class or phase and how these skills develop to ensure that attainment is securely met by the end of each Key Stage. Key skills are revisited again and again throughout each Key Stage with increasing complexity in a spiral curriculum model, so that children have opportunities to revisit prior learning and then build on from what they know and can do.

Throughout the year, each class focuses on each of the following elements of art

- Drawing
- Painting and Mixed Media
- Sculpture
- Craft and Design.

Within each of these areas, children have opportunities to focus on the following areas

- Generating Ideas
- Using Sketchbooks
- Making Skills
- Knowledge of Artists
- Evaluating and Snalysing.

Our art and design curriculum is planned and taught, where possible, through a 'cross curricular' approach, This provides a meaningful art curriculum, engaging and capturing the interests of the children and making learning relevant to them, whilst meeting the curriculum requirements. For example, when children are learning about the

outdoors in science, they have opportunities to explore artists who have explored nature through their art as well as developing their own creative ideas.

Expressive Art and Design in the **Early Years** is developed through planned and purposeful play and through a mix and balance of adult-led and child initiated activity, based on the Early Years Foundation Stage curriculum. Play is essential for children's development, building their confidence as they learn to explore the world around them, think about problems, and relate to others.

In **Key Stage 1**, pupils are given the change to experiment with a range of materials and techniques to express their ideas, experiences and imagination in addition to designing and making products. Pupils also learn about the work of a range of artists, craft makers and designers, making links between practices and to their work. The children work independently as well as collaboratively.

In **Key Stage 2**, pupils improve their mastery of art and design techniques through further experimentation. They also broaden their knowledge about great artists, architects and designers in history. The children work independently as well as collaboratively.

All children across our school community will have opportunities to participate in whole school arts week and exhibitions to celebrate their achievements.

Assessment in Art and Design

Formative Assessment

Teachers observe children continuously throughout art lessons and regularly talk to them, giving feedback to help them develop the skills, knowledge and understanding that is the focus of the lesson. This oral feedback, or 'marking', when given live and during a session promotes progress and development. This is referred to as formative assessment.

Pupils – self-evaluation and peer review

Throughout our school, all children will have opportunities to evaluate their own work and are encouraged to consider their work objectively. Self-evaluation will largely be oral but may be written, where children record ideas on sketchbook pages or post-its. For this to happen, we ensure an open, supportive environment where children have regular opportunities to talk about their own art as well as the artwork of others and rehearse how to reflect and answer questions in a respectful and caring manner.

Summative Assessment

Assessment of learning at the end of a project, whereby teachers and pupils reflect on a range of different art activities across a sketchbook (generating ideas, making and evaluating) is referred to as summative assessment.

Teachers make these assessments each term so that by the end of the academic year they can record whether a pupil is on track to reach end of Key Stage expectations or exceed them.

Impact

By the end of each Key Stage, all children will apply and understand the skills, knowledge and processes they have experienced, as outlined in our Art and Design Progression Documents so that they are ready and able to progress onto the next stage of their learning journey in Art and Design. All children will be able to

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Children's learning and development will be carefully monitored and supported by the assessment systems as outlined above, so that any pupils who may need support or challenge, can access it swiftly and meet or exceed the national expectations in this area of learning.

'Creativity is inventing, experimenting, growing, taking risks, breaking rules, making mistakes, and having fun.' (Mary Lou Cook)